

THE BOOK OF GIANTS



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The Book of Giants



A spirited, rag-tag group of four friends team up to help a half-giant named Grik find his way back home, to a land that everyone thought only existed in legend!

This series is primarily aimed at 7-13 year old girls and boys.

And it's also for the grownups who have never lost their love for stories about fantasy and magic!

Our Characters



Niss



Stump



Cass



Gaby



Grik



The Show



With deep roots from the world of fantasy, “The Book of Giants” is an animated series that follows the adventures of a group of five unlikely heroes who make their way through a magical and sometimes perilous land called Myrr, in search of the legendary race of Giants.

This is a coming of age story for Gaby, Niss, Cass, Stump, and a half-giant named Grik. Together, they journey through a fantastical world where they will often find themselves in dangerous situations that, in many instances, are a result of their own actions. The group learns to work together, using their strengths and weaknesses to overcome each situation, usually in a humorous or clever way. And they will each “level-up” their friendship and their abilities throughout the series.

Each episode’s runtime is approximately 11-minutes long.

Grik



Grik is a male half-giant. He's tall, standing at eight feet. He's also powerful, and much stronger than he realizes.

Grik is in his 20's in human years, but in giant years, he's only around 11-years old. He has youthful features for a giant, and behaves like a kid most of the time.

As it turns out, Giants are not considered mature until they reach age 50, so Grik really is just a kid!



More about Grik



Grik is trying to find his way back home. But he gets distracted easily, and can sometimes be found chasing a butterfly on a whim, which is how he got lost in the first place. He's been looking for the way back home ever since. To protect himself, he has been fashioning makeshift armor from items that he finds. Along the way, he meets up with Gaby and Cass, and Grik decides that the two girls will become his friends!

Grik grew up speaking only Giant, so his grasp of the human language is limited, making him appear a little slow. Because he doesn't speak "human" too well, he tends to repeat the last few words anyone says, sometimes getting them backwards!

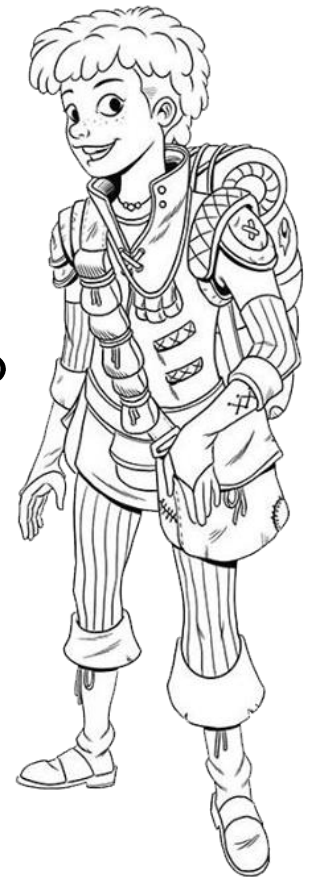
Gaby



Gabriella “Gaby” Reeinock is a small, energetic, 10-year old Brightling girl, with bouncy black curls and steely blue-gray eyes.

She was orphaned as a baby, and taken in by Cass’s family. She knows she’s adopted, but has no idea who her parents are until later in the series.

Gaby loves collecting everything and just like a magpie, she loots everything she finds, stuffing them into her many pockets and pouches.



More about Gaby



Gaby is basically immature and a little insecure, so she always tries to cover it up with her antics and wise-cracks. And she seems to have no control over the amount of physical energy surging through her body. She is always bouncing off the walls, which makes her seem impatient and not paying attention. (*Which is usually true!*)

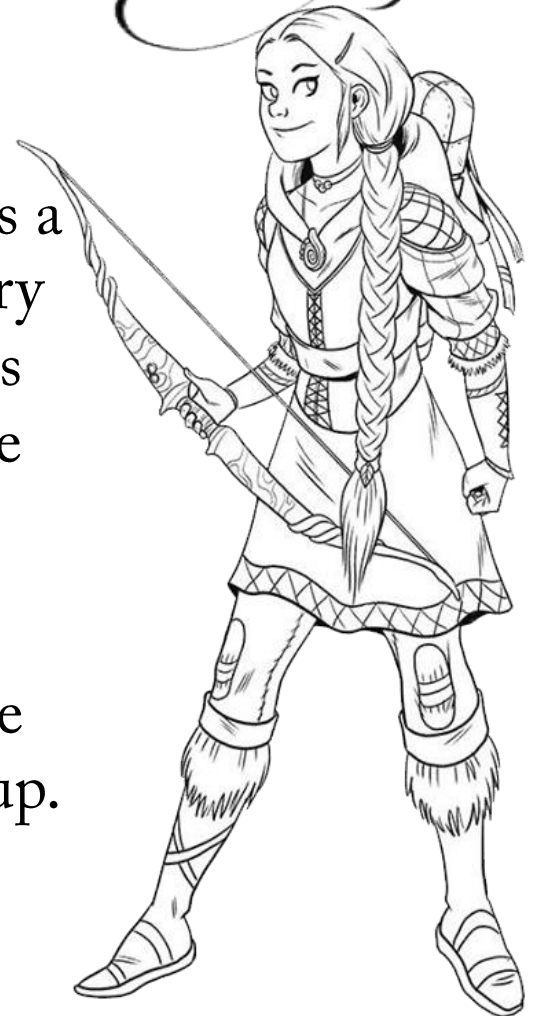
Brightlings are very special beings, and Gaby is no exception! Brightlings have unique abilities that are not apparent at birth, but start to appear as the child grows up. This is true for Gaby, who discovers her abilities along the way-especially the uncanny knack of knowing exactly where to find the very thing that she and her friends are looking for!

Cass



Fifteen-year old Cassandra “Cass” Stewart is a human girl who has grown up on an ordinary farm, near the edge of the deep forest. Cass stands at over 5 feet, and is the tallest of the group, outside of Grik. She has very long, light-brown hair and green eyes.

Cass is fearless, smart and very patient! She also serves as the moral compass for the group.



More about Cass



Cass is the oldest of four; her younger siblings are Wyll, Percy, and Gaby. Their father has trained them all on how to use tools, to raise crops, and most importantly, how to track and hunt—and Cass is extremely gifted in tracking! She was frequently her father’s companion on many successful hunting trips in the lands surrounding their home.

Gaby tends to tag along with Cass on her adventures, and Cass is usually happy for the company. But Gaby can be a handful at times, causing Cass to take on a parental role. In our story, Cass hones her tracking skills, and discovers that she has a special ability to see paths, trails, and many other things that others cannot!

Niss



Vertnisse “Niss” Eythermitore is an Elf from a secluded Elven village that is hidden from all outsiders.

At 5 feet tall, tan skin, violet eyes, and silvery blonde hair, Niss moves stealthily through the forest, staying out of view.

As Niss grows in our story, she will learn to master the magic of her staff, and communicate with all of nature.



More about Niss



Because Niss is an only child, her parents have been overly protective, keeping her away from other races. However, Niss slips away into the woods whenever she can, hoping to catch a glimpse of other beings. She has been learning to talk with animals and plants, and she does know a little magic.

One day as Niss returned home, she found that the portal to her home was gone, and the entrance through a great oak tree had been turned to stone! She frantically tried to reopen the portal, with no success. Scared, Niss headed back into the forest, hoping to find some magic that might help her reopen the portal.

Stump



Stump is a dwarf, and due to a head injury, he's not really sure how old he is, nor does he remember that his real name is "Yurauk Dalrin", which means "rune craftsman and ale drinker of dwarves".

Stump is a very short dwarf, at just under 4-feet tall. And he is very sensitive about it!

He has no sense of humor when someone brings up his diminutive stature, which Gaby does on a fairly regular basis!



More about Stump



Stump is very proud of being a Dwarf. He is also an excellent craftsman. Give him a piece of wood and a large stone, and voila—you'll see the best looking axe ever! Stump loves all types of well-crafted weapons, especially swords, hammers and axes. He also has a huge sense of fair play and justice, and is prone to being impatient. Because he has lived in the mountain caves for most of his life, Stump has superior dark-vision.

While searching for the path to Grik's home, Cass, Gaby and Grik found Stump knocked-out and lying on the ground near the entrance of a blocked cave. Stump has no memory of what happened, but the trio promise to help him, and he joins them on their adventure.

Episode 1: Who's That Girl?



Logline: In a magical land called Myrr, a spirited, rag-tag group of friends team up to help a half-giant named Grik find his way back home, but encounter evil creatures, peril, and an elf named Niss along the way!

Synopsis: While searching for a path to Grik's home in the mountains, Grik, Gaby, Cass and Stump are captured in the deep forest by the Crocuta, a hyena-like tribe of creatures. The elf Niss, who is a little unsure of her abilities, tries to help the group, but only complicates the situation by summoning a monster from a nearby swamp.

With only luck, and a little bit of magic on their side, the group narrowly escapes the dangerous creatures, and begins a journey together that leads them toward the real story of all beings, and their relationship to the legendary race of giants!

Episode 2: Collecting



Logline: With the threat of danger from the Crocuta now gone, Gaby and Grik loot an abandoned wagon, while Cass tells Niss and Stump the story of how they came to meet and help Grik—not realizing that more danger is lurking right around the corner!

Synopsis: Cass and Stump learn a little more about Niss, while Gaby and Grik are busy looting a nearby wagon. Stump also partakes in the looting, finding an axe he affectionately names “Celeste”.

In the meantime, Niss suggests to Cass and Stump that Grik might be an actual giant, but they both think Grik is just a little slow. Cass then tells how she and Gaby first met Grik, and as the story ends, they discover that Grik actually is a half-giant. Niss is now unsure about joining this group, as she suspects that Grik might be dangerous—but the real danger is much closer than she thinks!

Episodes 3, 4 and 5



Episode 3: That Swamp Thing

The group is chased into the swamp by the Crocuta who want revenge AND their loot back. Grik saves the day as he pushes the group on a makeshift raft away from the forest-but unfortunately, towards a new threat in the murky swamp.

Episode 4: Bruhnbulb

After escaping another confrontation with the Trash Troll, the group meets an odd, frog-like druid called Bruhnbulb. He discovers that the group actually needs help, and he offers to help them-for a price!

Episode 5: The Magic of the Swamp

As the group prepares for the journey ahead, Bruhnbulb surprises everyone by showing them that the swamp is filled with magic, and can actually be a beautiful place.

Episodes 6 and 7



Episode 6: Gaby and Grik's Silly Songs

To amuse everyone, Gaby and Grik make up silly songs as they journey to the Plume Fruit Orchard. Even the ever grumpy Stump joins in on the fun!

Episode 7: The Plume Fruit Gnomes

In trade for the plume fruit seeds that Bruhnbullb has requested, Cass and Niss offer to help the Gnomes with an orchard infestation of pesky sprites.

Meanwhile, Gaby seeing an opportunity to make some gold, enters Grik and Stump into a Plume Fruit Cider drinking contest at the local Gnome pub-and it's a showdown between a very thirsty Grik and the surprisingly voracious Stump!

Episodes 8, 9 and 10



Episode 8: Cass Saves the Day

Patrolling the Plume Fruit orchard, Niss is caught off-guard by an elf she's never met before named Emerid. On the other end of the orchard, Cass discovers that the sprites are using the plume flowers to make clothing. She negotiates a deal between the sprites and gnomes that makes everyone happy.

Episode 9: Niss and the Dun Elf, Emerid

Emerid convinces Niss that he can help her reopen the portal to her home, but first she must bring Grik and Gaby to the Riven Lands to help his "ailing" sister, who is actually the evil leader of the Dun Elves.

Episode 10: The Riven Lands

Niss, Gaby and Grik venture into the dark caverns of the Riven Lands to help Emerid and his sister, who have set a deadly trap for the trio. Cass and Stump, sensing that something is wrong, rush to rescue their friends.

Thank you for reading!



We are Jacqueline Sandee Valle and William Kidwell, two individuals with a passion for storytelling and creativity-creativity makes us happy! We both truly believe in the transformative power of a great story, and the ability stories have to communicate, engage and inspire people everywhere.

Good stories and good relationships come from good collaboration and we love collaborating together. We're excited to start a dialogue, learn about you, and make something wonderful together!

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<http://www.mymyrr.com>